

Bulkeley and Ridley Parish Council Meeting
On Tuesday 11th February 2020
At 7.30 pm in the
Bickerton Village Hall
AGENDA

No	Item	Presented by								
1.	Apologies	Stg Item								
2.	Declarations of Interest	Stg Item								
3.	Approval of the Minutes of the Meeting held on 12 th November 2019	Stg Item								
4.	Matters Arising from the Minutes	Stg Item								
5.	Casual Vacancies:- to receive update and agree co-option	Stg Item								
6.	Open Forum: - residents can raise issues with the Council in open discussion	Stg Item								
7.	Policing:- To receive report from Police Cluster Meeting	Stg Item								
8.	Financial Report: - 8.1 To accept and approve the following payments:- <table border="1" style="width: 100%; border-collapse: collapse;"> <thead> <tr> <th style="width: 70%;">Details of Payment</th> <th>Amount</th> </tr> </thead> <tbody> <tr> <td>Bickerton Village Hall</td> <td>tbc</td> </tr> <tr> <td>Running Costs</td> <td>tbc</td> </tr> <tr> <td>Village Maintenance</td> <td>tbc</td> </tr> </tbody> </table> 8.2 To consider any donation(s) to charity. 8.3 To approve appointment of Internal Auditor	Details of Payment	Amount	Bickerton Village Hall	tbc	Running Costs	tbc	Village Maintenance	tbc	Stg Item
Details of Payment	Amount									
Bickerton Village Hall	tbc									
Running Costs	tbc									
Village Maintenance	tbc									
9.	Planning Update: - 9.1 See planning register for applications received and recent decisions	Stg Item								
10.	Community Governance Review:- to receive report and agree action	Stg Item								
11.	Highways:- Accidents on the A49/A534 at Ridley:- to receive report and agree action	Stg Item								
12.	Village Maintenance:- 12.1 to receive report and agree action 12.2 Maintenance of the path to nowhere 12.3 To adopt Risk Assessment for the Marl Pit	IH								
13.	Bickerton Village Hall:- To receive report	IH								
14.	Clerk's Report	Clerk								
15.	Correspondence	Stg Item								

Stg Item – Standing Item

Signed:- *Ruth Shackleton* (clerk) Date:- 4th February 2020